|  |  |
| --- | --- |
| 1. Is killing the enemies satisfying? | Yes |
| 1. Did the silly tone come across? i.e. were you aware you weren’t meant to take anything seriously? | yes |
| 1. Was the game too easy or too hard? | Wayyy too hard |
| 1. If yes, then why? | I don’t think its possible to beat level 2 |
| 1. Does the time limit force you to rush or did you just ignore it? | rush |
| 1. Are the gaps between waves long enough or do they slow the pace? | Too long at start then too short later |
| 1. Would it be more engaging with a faster attack speed and more enemies? | no |
| 1. Were any sound effects out of place or irritating? | The shooting sound was annoying to hear |
| 1. Did you like the music variety or should I have kept a more consistent sound? | I like the variety |
| 1. Any suggestions for a better title? | Shootymcshootyface |
| 1. Would you play it again? | If it were possible to beat |